

# SCHEDULE FRIDAY Feb. 10th 2023

Check the Event-website for **WORKSHOPDETAILS / NEEDED EQUIPMENT AND WHO THE INSTRUCTORS ARE**

TIME	HALL 1	HALL 2	HALL 3	HALL 4
08:00	Halls will be opened			
09:00 - 9:30	<b>HALL 2 Warm Welcome and first important informations - BE THERE!</b>			
09:40 - 11:30	Exercises and compound actions of the methodical order in Liancourt (Rapier) David Pascal	Free to play	Wrestling drills. (Wrestling) Joeli Takala	From the Unterhau: it's going up (Longsword) Tobias Prüwer
11:40 - 12:00	<b>HALL 2 further IMPORTANT ANOUNCMENTS - be there!</b>			
12:00 - 13:00	Lunch Break			
13:00 - 13:50	Wrestling Wallerstein (Lecture) Elias Flatscher	Free to play	Free to play find your tournament-buddy	The lost manuscript of Peter Falkner (Lecture) Olivier Dupuis
14:00 - 15:50	Pollaxe armoured vs unarmoured. (Poleaxe) Arne Koets	Free to play	Incorporating technique into sparring (Dagger) Lea Zavodnic	What The Legend of Zelda can teach us about longsword (Longsword) Michel Rensen
16:00 - 17:50	Deceitful Dussack (Dussack) Roman Vujcanik	Free to play	Working with the Female Body in HEMA (any weapon will do) Karin Verelst	The Berliner Schule Eiselen's Sabre Fencing (Sabre) Gerhard Gohr
<b>18:30</b>	<b>ALL of you have to be out of the location (Yes you can leave your stuff in the wardrobe)</b>			
18:30	<b>FIRST</b> guided tour from the <b>HALL</b> to the evening restaurant			
19:15	<b>SECOND</b> guided tour from the <b>HOSTEL</b> to the evening restaurant			



# SCHEDULE SATURDAY Feb. 11th 2023

Check the Event-website for WORKSHOPDETAILS / NEEDED EQUIPMENT AND WHO THE INSTRUCTORS ARE

TIME	HALL 1	HALL 2	HALL 3	HALL 4
09:00	Halls will be opened			
09:30 - 09:50	<b>HALL 2 important announcements - BE THERE!</b>			
10:00 - 11:50	<b>How to pretend to fence like Liutger</b> (Sword and Buckler) Roland Fuhrmann	Free to play	<b>The Straight Left And How To Cultivate It</b> (Barenuckel) Christoph Reinberger	<b>How to train your Dragon Longsword</b> (Longsword) Arto Fama
12:00 - 13:00	Lunch Break			
13:00 - 13:50	<b>The medieval and renaissance buckler</b> (Lecture) Herbert Schmidt	Free to play	Free to play time to find your tournament-buddy!	<b>15th century mounted soldiery</b> (Lecture) Arne Koets
14:00 - 15:50	<b>Cutting throats and ....</b> (Langes Messer) Martin Enzi	Free to play	<b>The „Nueva Destreza“ by Francisco Lorenz de Rada</b> (Rapier) Ton Puey	<b>Winning the superior bind</b> (Longsword) Adrian von Bronswijk
16:00 - 17:15	Tournament (Longsword) SEMI-FINALS an FINALS	Free to play	<b>An introduction to showfighting</b> (Stagefighting) Oliver Walter	<b>Two`s Company - Sword and Dagger of Joachim Meyer</b> (Rapier) Alexander Kiermayer
17:15 - 17:45	<b>HALL 1 Salutation of the Trainers</b>			
<b>18:15</b>	<b>ALL of you have to be out of the location (Yes you can leave your stuff in the wardrobe)</b>			
19:00	<b>FIRST</b> guided tour from the <b>HOSTEL</b> to the evening restaurant			
19:20	<b>SECOND</b> guided tour from the <b>HOSTEL</b> to the evening restaurant			
20:00	THE DINNER STARTS			



# SCHEDULE SUNDAY Feb. 12th 2023

Check the Event-website for WORKSHOPDETAILS / NEEDED EQUIPMENT AND WHO THE INSTRUCTORS ARE

TIME	HALL 1	HALL 2	HALL 3	HALL 4
09:00	Halls will be opened			
09:30 - 09:50	<b>HALL 2 important announcements - BE THERE!</b>			
10:00 - 11:50	<b>The Staff of Joachim Meyer</b> (Staff) Alexander Kiermayer	Free to play	<b>Gedecktes Hiebfechten</b> <b>It's Fehn-tastic!</b> (Sabre) Tobias Zimmermann	<b>The Longsword in Wallerstein</b> (Longsword) Thorsten Schneyer
12:00 - 13:00	Lunch Break			
13:00 - 13:50	<b>Judical combat and chivalric duells in the late middle ages</b> (Lecture) Dr. Daniel Burger	Free to play	Free to play	Free to play
14:00 - 16:00	<b>Longshield</b> (Longshields will be provided) JJ Hösl	Free to play	<b>Why the lance is the weapon of choice in war</b> (Spear/Shield) Gerald Uhl	<b>Some plays from Goliath</b> Dagger Christian Stickl
17:00	Official End of the event			
<b>17:30</b>	<b>Halls, wardrobes and location MUST be empty!</b>			
19:30	Meeting at the evening restaurant - NO GUIDED TOURS (check Website)			

